

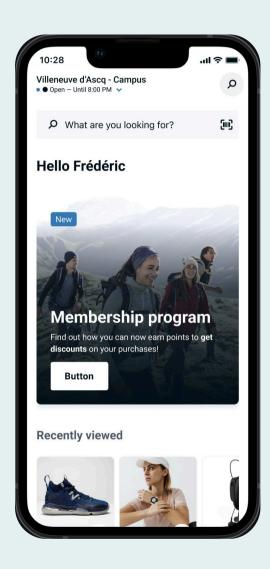


Designing Decathlon's Global Loyalty Program MVP

MVP Features creation Design System App & Web responsive

10 months (2022)

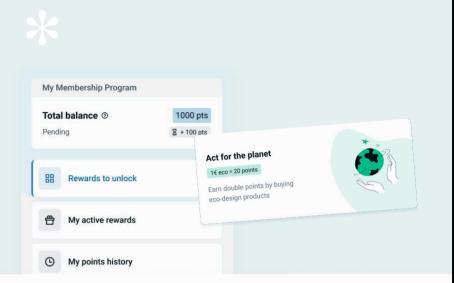




Context

With over 2,000 stores worldwide, Decathlon aimed to launch its **first membership program**, a unified experience across **app**, **web** and **desktop**, built on the **Vitamin Design System**.

Within a team of 5 designers, we worked on the MVP and future evolutions to ensure scalability across countries with different maturity levels.



Rewards to unlock



Gift card

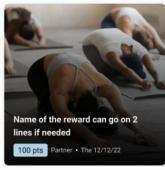
Discount

Sport

Events

Donation





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6 rewards





5€ Decathlon voucher

Valid 1 year

lines if needed

Name of the reward can go on 2 lines if needed

Valid 1 year

100 pts • Basic Fit

5€ Decathlon voucher

/alid 1 year

100 pts • Decathlon



Name of the reward can go on 2

100 pts · Hermes Grand Prix

Name of the reward can go on 2

Name of the reward can go on 2

My role

- Designing and testing the end-to-end user experience for the membership
- Shaped scalable visions for the product
- **Structuring design workflows** and **versioning** for multiple countries
- Created scalable components integrated into the Vitamin Design System

Team of 5 designers (2 Product Designers, 2 UX Designers, 1 Design Facilitator)



Define & Design

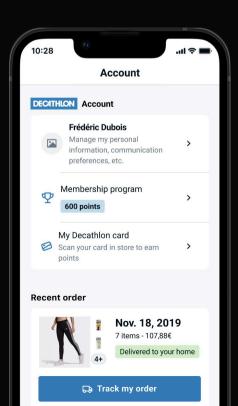


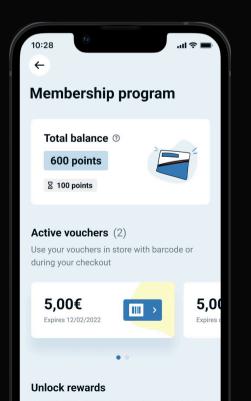
Research and structure across all touchpoints

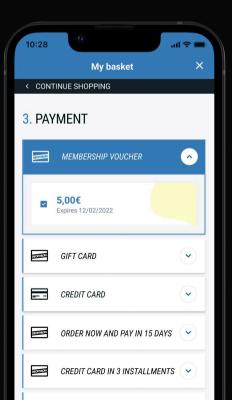
After some research, we identified where and how to integrate membership across different products.

→ The membership had to be displayed across several products (running app, health app, e-commerce, in-store) and managed from the e-commerce platform.





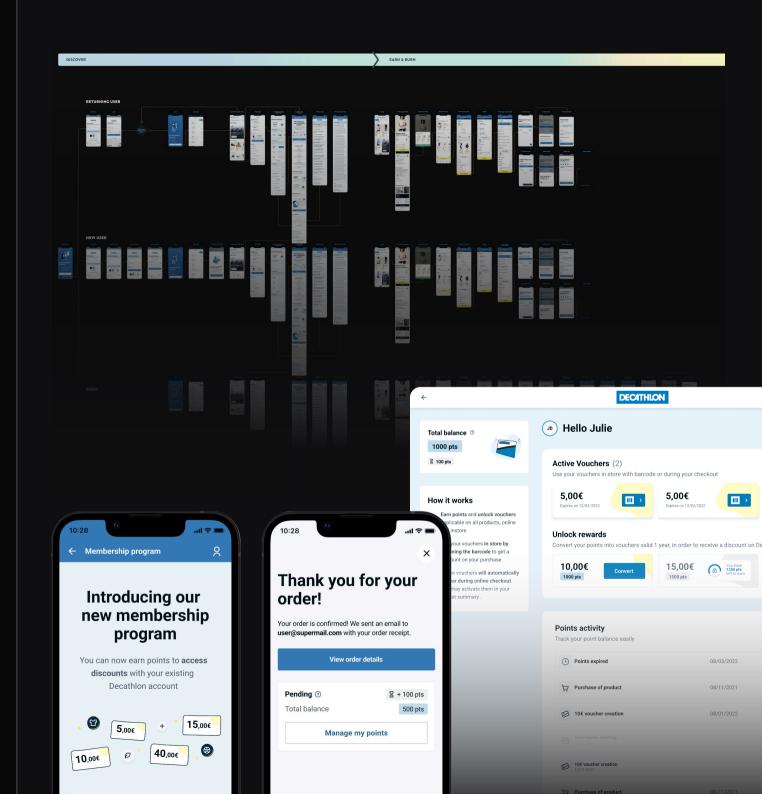






Create the first draft

- Designed the MVP duringsprints to validate key flowsquickly
- Collaborated with other countries who had built early MVPs to align on a shared vision
- Conducted user tests to validate the first ideas
- Iterate on wording, layout and components

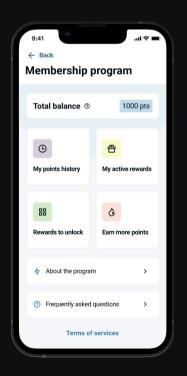




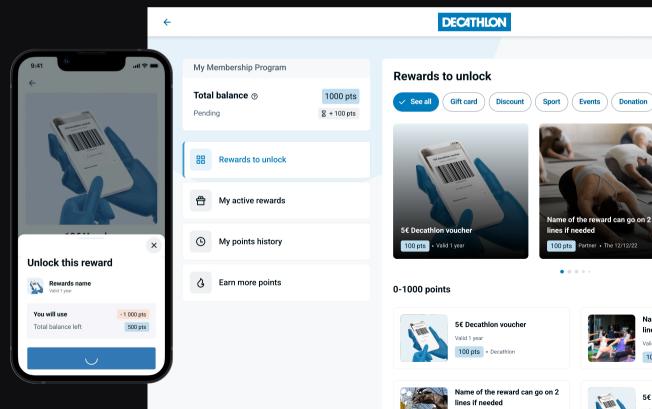
Shape a vision

Based on the MVP, we imagined a vision V1 and V1+ to scale the concept for the future and for the countries that already have a membership in place

→ We introduced **new features** to earn and use points







Events

Donation



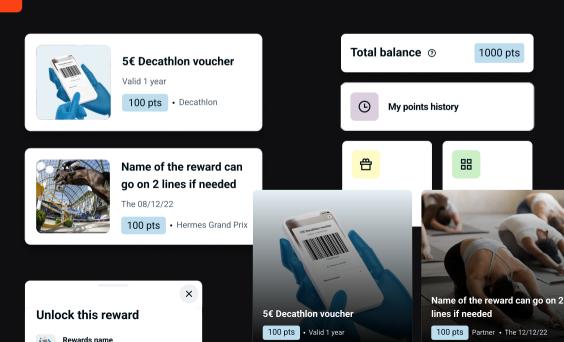
Establish a visual identity

- Defined the **visual identity** of the membership and vouchers based on Decathlon's brand
- Balanced **speed and consistency** to deliver a consistent identity across the ecosystem
- Improved and scale the UI with pictures for the V1 and V1+
- Created prototypes in different languages for user testing

MVP



V1



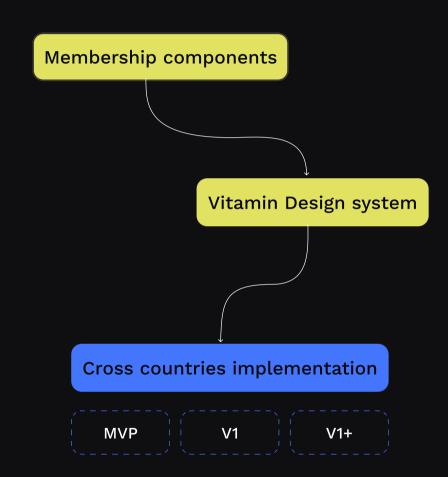


Design System & Ops



Scale & Deliver across countries

- **Built and documented components** for an integration on the Vitamin Design System (buttons, cards, vouchers...)
- Worked with the **Design System team** to ensure consistency
- Scaled components to easily jump from MVP to V1
- Ensured a **seamless implementatio**n with several tech teams through regular QA sessions and meetings

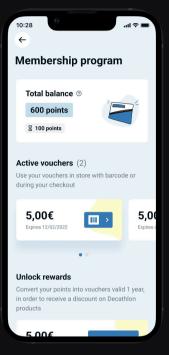




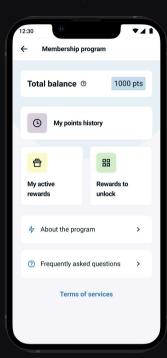
Versioning delivery for cross-country implementation

- Implemented **branching** and **versioning** in Figma for the MVP, V1, and V1+
- Mapped **end-to-end flows** and **specs** for screens to support the implementation for application, mobile and desktop
- Organized the Figma structure for cross-product and cross-version delivery, with dedicated WIP and delivery files

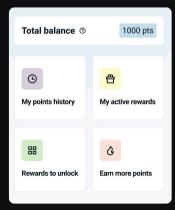
MVP



V1



V1 +





Results & learnings

- An MVP **ready for testing**, and a vision to guide the roadmap
- One unified membership experience across app, web, and in-store
- Scalable components integrated into the
 Vitamin Design System



Thanks to everyone I worked with on this project

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